

STEPHANIE MEYER

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OBJECTIVE

To obtain an internship in the animation field allowing me to apply and expand my knowledge and skills in animation.

EDUCATION

2008 – Present University of Southern California, School of Cinematic Arts, Class of 2012. Los Angeles, CA.

B.A., Animation and Digital Arts.

Summer 2007 California State Summer School for the Arts (CSSSA), Valencia, CA.
Attended an intensive program for animation at California Institute of the Arts.

Summer 2006 Brown University Summer Session, Providence, RI.
Human Figure Drawing course.

Summer 2005 Digital Media Academy, Stanford University
Took two intensive courses in Macromedia Flash: Introduction to Flash Development, and Game Design in Flash.

WORK EXPERIENCE

Summer 2009 The Product Engine, Inc., Cupertino, CA.

Graphic Artist/Designer.

Edited and assembled artwork for the TiVo Ford Taurus New Car Configurator application. Worked with software engineers and project management to develop the application from inception to launch. The application allowed TiVo users to configure and view the exterior color and interior upholstery of their new Ford Taurus.

AWARDS

Spring 2009 Member, Alpha Lambda Delta National Honor Society at USC

Spring 2008 Saratoga Foothill Club Excellence in the Arts Scholarship

Summer 2007 California Art Scholar

SKILLS

- Intermediate to advanced knowledge of both Mac and PC.
- Advanced in Flash, Adobe Photoshop, Dreamweaver
- Intermediate skills in Affect Effects, Maya, Action Script 2.0
- Experience in Character Design, Storyboarding, Life drawing
- Capable of leading teams from project inception to completion
- Typing speed: 95 WPM
- Basic knowledge of Russian

PORTFOLIO

Available on request or online at: <http://www.lemurshorts.com>